# CMPUT 397 Reinforcement Learning: 

## Probabilities \& Expectations

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## Probabilities and intelligent systems

$\checkmark$ Probability is a measure of uncertainty
$\checkmark$ An intelligent system maximizes its "chances" of success
$\checkmark$ Intelligent systems create a favorable future
$\checkmark$ Probabilities and expectations are tools for reasoning about uncertain future events

## Let's take the example of rolling a dice

$\checkmark \quad$ We say the probability of observing 3 is $1 / 6$
$\checkmark$ How to express it mathematically?
$\checkmark$ Rolling a dice is, an experiment, a repeatable process with different possible results/outcomes
$\checkmark$ One outcome is 3 . Outcomes are mutually exclusive
$\checkmark$ The set of all outcomes is called a sample space: $\{1,2,3,4,5,6\}$
$\checkmark$ An event is a set of outcomes. The event of observing 4 or more: $\{4,5,6\}$
$\checkmark \quad$ Define $\boldsymbol{P}$ as a function mapping from events to probabilities: $P(3)=1 / 6$

## Probability axioms

$\checkmark$ Non-negativity: A probability is always non-negative

$$
0 \leq P(A) \text {, for all } A \longrightarrow \text { what kind of object is this? }
$$

$\checkmark \quad$ Additivity: If $A \cap B=\{ \}$, then $P(A \cup B)=P(A)+P(B)$
$\checkmark$ Unit measure: $P(\Omega)=1$, where $\Omega$ is the sample space
$\checkmark \quad$ What is the probability of observing 4 or more?
$\checkmark \quad P(\{4,5,6\})=P(4)+P(5)+P(6)=3 / 6=1 / 2$

## Random variables

$\checkmark$ Random variables are a convenient way to express events
$\checkmark$ A Random variable is a function mapping from outcomes to real values
$\checkmark$ For coin-tossing experiment: it can be $X($ head $)=1$ and $X($ tail $)=-1$
$\checkmark$ For outcomes of dice-rolling experiment: $X(a)=a$
$\checkmark$ It allows succinct expressions for events such as [ $X \geq 4$ ]
which stands for $\{\omega \in \Omega: X(\omega) \geq 4\}=\{4,5,6\}$

## Random variables: example

$\checkmark$ If we roll two dices, what is the probability of the sum being more than 2 ?
$\checkmark$ Sample space: $\{(1,1), \ldots,(1,6),(2,1), \ldots,(2,6), \ldots,(6,1), \ldots,(6,6)\}$
$\checkmark \quad$ We can define a random variable $X$ standing for the sum
$\checkmark \quad$ Then the event of "the sum being more than 2" can be written as $[X>2]$
$\checkmark \quad$ Then $1=P(\Omega)=P([X=2] \cup[X>2])=P(X=2)+P(X>2)$

## Conditional probabilities

$\checkmark$ A conditional probability is a measure of an uncertain event when we know that another event has occurred
$\checkmark$ In the single dice-rolling experiment, if the sum is below 4, what is the probability that the value is more than 2
$\checkmark \quad$ Definition: $P(A \mid B)=P(A \cap B) / P(B) \neq P(A)$


## Conditional probabilities: example

$\checkmark \quad$ In the single dice-rolling experiment, if the sum is below 4, what is the probability that the value is more than 2

$$
\begin{array}{ll}
\checkmark & P([Z>2 \mid Z<4]) \\
\checkmark & =P([Z>2] \cap[Z<4]) / P([Z<4]) \\
\checkmark & =P([Z=3]) / P([Z<4]) \\
\checkmark & =(1 / 6) /(1 / 2)=1 / 3
\end{array}
$$

Low of total probabilities


## Expectations \& conditional expectations

$\checkmark$ An expected value of a random variable is a weighted average of possible outcomes, where the weights are the probabilities of those outcomes

$$
\mathrm{E}[X]=\sum_{x \in x} x P(X=x)
$$

$\checkmark$ An expected value of a random variable conditional on another event is a weighted average of possible outcomes, where the weights are the conditional probabilities of those outcomes given the event

$$
\mathrm{E}[X \mid Y=y]=\sum_{x \in x} x P(X=x \mid Y=y)
$$

$\checkmark$ Expectation conditional on a random variable $E[X \mid Y]$ itself is a random variable, which is a function of another random variable $Y$

## Properties of expectations

$\checkmark$ Linearity: $E[X+Y]=E[X]+E[Y]$
$\checkmark$ Linearity: $\mathrm{E}[\mathrm{a} X]=\mathrm{aE}[X]$
$\checkmark$ Non-multiplicativity: $\mathrm{E}[X Y] \neq \mathrm{E}[\mathrm{X}] \mathrm{E}[Y]$
$\checkmark$ Law of the unconscious statistician: $E[g(X)]=\sum_{x \in \mathscr{X}} g(x) P(X=x)$

## Expectations: example

$\checkmark$ In the double dice-rolling experiment, What is the expected value of the sum of the two dice?

## Expectations: example

$\checkmark$ Show that $\mathrm{E}[X]=\mathrm{E}[\mathrm{E}[X \mid Y]]$

